CREATIVE INDUSTRIES FORUM 14:00, 27 September 2025 (Saturday), Kaskelen, Burashova St. 37		
13:00-14:00	-	Registration of participants and guests • Gathering in the tent area (Grand Shatyr).
14:10-18:00	-	Series of master classes (NYFA Kazakhstan campus)
		 14:10–15:00 Sergey Litovchenko – "Screenplay for Kazakhstan" Rob Pietri – "What does a Director Do?" Kevin Caton – "How to make an AR game" Todd Bruno – "The Film Actor's Toolbox" Studio Cubic: Denis Vezhnovets – "VFX in Film Production" Sanat Shapashov – "Attracting Investments in Film Projects"
		 15:10–15:50 Michael Hsueh – "How to run a set" Roman Lineytsev – "Successful Game Design" Daniyar Soltanbayev – "Comedy as a National Idea" Mark Mochabee – "Improvisation: seek to discover rather than invent" Derek Rein – "The Future of Visual Effects" Lado Kvatania – Public Speech (until 16:50)
		 16:00–16:50 Lado Kvatania – Public Talk Gulzhan Toktogul – "Hollywood Script Standards" Kuantai Abdimadi – "Actor: From Receiving the Script to the Premiere" Kuanysh Beisek – Public Talk Bolat Aknazar – "How Games Change Cinema: Magic of Unreal Engine"
		 17:00–17:50 Igor Torgeson – "Montage and Kuleshov Effect" Michael Dylan Rastrick – "Truth in Documentary Storytelling" Alexander Mezin – "Methods of Using AI in Applied Game Development" Yuri Levandovsky - "How to Achieve Cinematic Images"
18:00-19:00	1	Panel session (inner courtyard of NYFA Kazakhstan) Topic: CIS MEDIA MARKET TOMORROW: CHALLENGES, FOCUS, COMMUNITY Moderator: Tugelbayev Darkhan, Head of Dala Edge Creative Tech Park. Experts: Lado Kvatania, Michael Dylan Rastrick, Kuanysh Beisek
19:00-20:00	-	End of the event (inner courtyard of NYFA Kazakhstan) Networking session in cafeteria. Photo session, music, Red Bull energy.